



***XIII* Delivers Graphic Novel in a Cel-Shaded World**

First Cel-Shaded FPS Will Engage Gamers in Epic Conspiracy

SAN FRANCISCO, CA – May 21, 2002 – Ubi Soft®, one of the world’s largest video game publishers, announced today the public unveiling of *XIII*, a conspiracy ridden FPS title featuring cel-shaded graphics and unique flashback visuals. *XIII* is a completely interactive graphic novel that creates a visually stunning effect unique to the action genre. *XIII* will appear on the PlayStation®2 computer entertainment system, Nintendo GameCube™, the Xbox™ video game system from Microsoft and PC CD-ROM and is scheduled to ship to retail shelves in Q1 2003.

“*XIII* is a new type of gaming experience, we specifically chose elements like cel-shaded graphics and next-generation Unreal® technology to create a mood that closely mirrors the comic book style,” said Laurent Detoc, president of Ubi Soft Entertainment. “From the revolutionary first-person cel-shade animation, Unreal technology and unique storyline, *XIII* reaches the limits of interactive gameplay never experienced before.”

Conspiracy Theory

XIII features a conspiracy of epic proportions, and players will unravel clues behind the story’s compelling and mysterious events. *XIII* includes themes of amnesia, in which players must uncover sinister plots against themselves, the U.S. government, and even the president himself. The only clues players have are the roman numerals *XIII* tattooed on their shoulder and a key to a safe deposit box in a New York bank.

- *XIII* utilizes next-generation Unreal Engine technology
- Cel-shaded graphics and the unique flashback visuals add to the novel effect of the comic license
- Complete interactivity allows for players to utilize every object in the game as a weapon
- A variety of skills and weapons at the players disposal

About Ubi Soft Entertainment

Ubi Soft Entertainment is a global producer, publisher and international distributor of interactive entertainment products. A leading company in the industry, Ubi Soft’s strong and diversified lineup has grown considerably. As well as developing original properties, Ubi Soft has also steadfastly partnered with several high-profile companies and is dedicated to delivering consumers with quality videogame titles while offering blockbuster franchises. Founded in 1986, the company has offices in 21 countries including the United States, Canada, France, Germany and China and sells its products in over 50 countries. For more information about Ubi Soft, visit <http://www.ubi.com>.

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The title has not yet been submitted to SCEA for concept approval.

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